

November 2015 ACBL Bulletin

Page 27 - middle column, after the hand is shown - definition of a constructive raise. They're not my favorite.

p. 37 Unclear whether the 3S cue bid is an ask or show of 1st or 2nd round control of spades. 4S seems to be positive response.

second paragraph (third ~~para~~ column) the difference in pushing to game in IMPs and not in match points.

Page 37 - problem 2, Rodwell's notrump slam, he right sides the contract (protect the K of spades). Takes 7 diamonds, 4 clubs and 1 heart.

Important points are (1) contract is played in NT, not D and (2) contract is played by West.

Page 38 Bridge Bulletin auction also gets to 6NT.

Page 41 2nd column, second paragraph stack bids 3NT, there is a risk with any bid - stack picks the one that is most likely to work.

Page 42 2nd column, Robinson and Sanborn, letting the opponents play in a known 8 card major suit fit is rarely right.

- same idea from Shuter, Page 45, third column in green.

Page 49 Harrington, 1st paragraph, traditional requirement for a 2 level overcall.

Page 50 challenge of the month, when East bid 2NT, East shows at least 5 hearts and 5 diamonds Unusual 2NT

Page 52 Kautar. The 5 leads are worth knowing. Kautar is correct on #2 - that's a lighter double

Page 53 Horton - 2C bid is New Minor ~~forcing~~ forcing, 2 of spades discard is using upside down discards

P. 54 Cohen - 4 loser hand - worth a reverse despite having only 13 hcp.

P. 55 Boehm, Card combinations on defense.
1st 3 paragraphs after the 1st hand,
1st paragraph after the 2nd hand,
the third hand is the rare case
when you would play the Q from
AQX. This needs to be done in tempo.
The reason for doing it is to keep
communications open with partner and to
deceive declarer.

P. 56 Bergen, 1st column, the two >
when to use 1430 and when to use
the traditional 4NT bid

P. 57 Stewart, Reversing with 16 hcp and a 5 loser hand.
1st paragraph after his hand is shown.

P. 58 Walker, Line right before the hand is shown
in column 1, making a 15 overcall with
7 hcp.

Page 59, Kanter, problem #1. An easy problem -
just play for something that gives you a chance
to make your contract - don't give up.
- Draw 2 rounds of trump - not 3 - you need an entry to dummy/
- Pitch your little clubs on the hearts - prof they don't ruff
- Then take a ruffing finesse against the A of clubs
- If it's your luck day you take 1 spade, 4 hearts,
5 diamonds and 2 clubs = 12 tricks.

Page 60 Lawrence, - Third paragraph, end column,
unblocking + defensive signal.